CHESS GAME

Game Development

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Abstract

In this project, we have developed a Chess game. We used Pygame library of python to make this game. Pygame is a library which is used to create a game in the python programming language. In pygame Game loop, Event, sprites and sound these four points are most important. Playing games is fun and exciting. . Many of us spend our free time or others that use most of their time in playing and exploring new games.
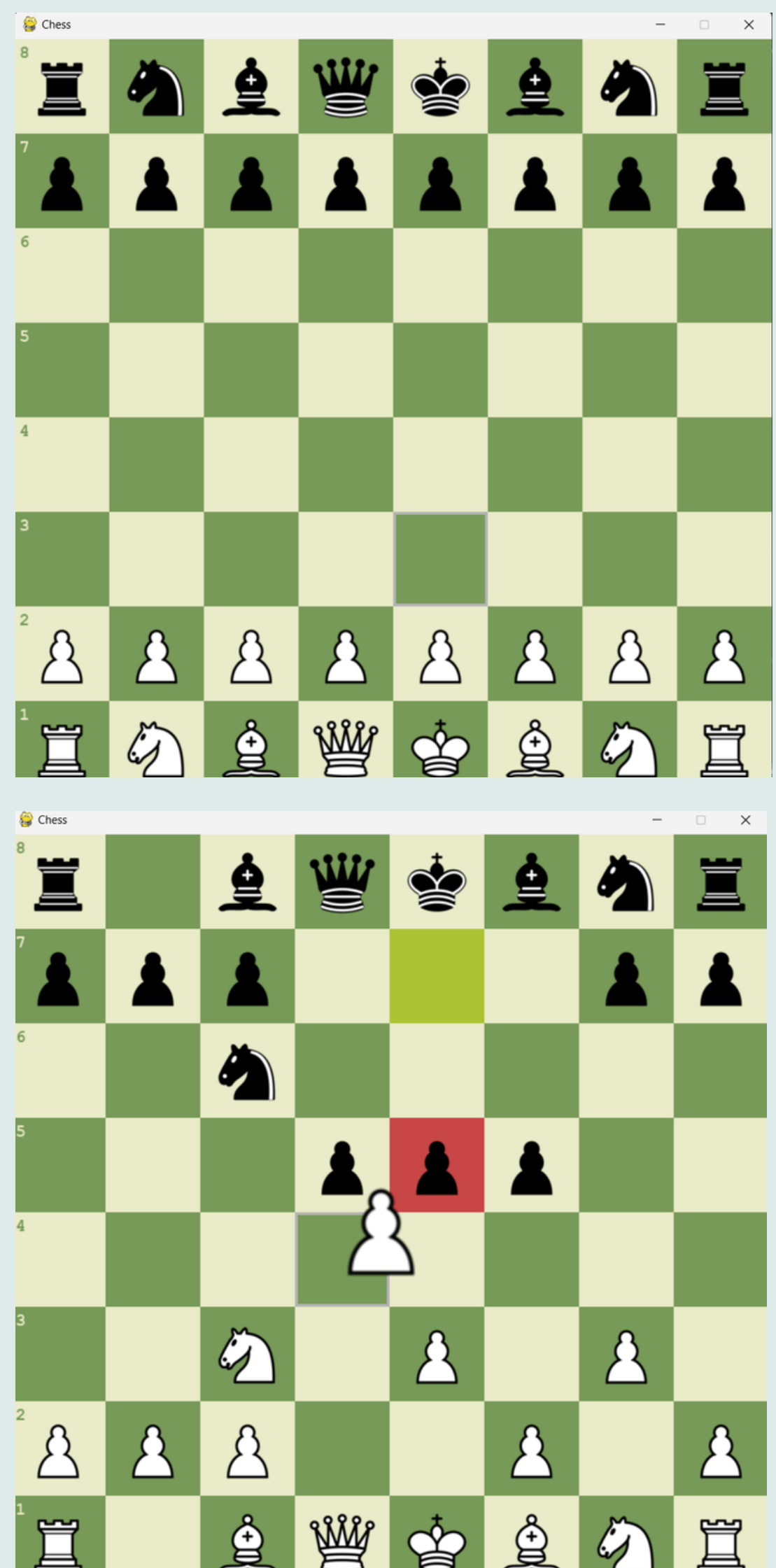
Introduction

Game Development is the art of creating games and describes the design, development, and release of a game. It may involve concept generation, design, build, test, and release. While you create a game, it is important to think about the game mechanics, rewards, player engagement and level design. Playing games is fun and exciting. It gives us relief from stress and unwinds from our stressful work. Many of us spend our free time or others that use most of their time in playing and exploring new games.

Technologies Used

We created the game using Pygame library and it's module Chess.

- Python
- Pygame & it's chess module
- VS code
- Game Algorithm

Result

Future Works

- Better animations
- Solving Bugs
- 3D version